

White Paper FUJITSU Server PRIMERGY Performance Report PRIMERGY RX2520 M4

This document contains a summary of the benchmarks executed for the FUJITSU Server PRIMERGY RX2520 M4

The PRIMERGY RX2520 M4 performance data are compared with the data of other PRIMERGY models and discussed. In addition to the benchmark results, an explanation has been included for each benchmark and for the benchmark environment.



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Document history

Version 1.0 (2017/12/08)

New:

- Technical data
- SPECcpu2006

Measurements with Intel[®] Xeon[®] Processor Scalable Family

- vServCon
 - Result for Intel[®] Xeon[®] Processor Scalable Family
- STREAM
 - Measurements with Intel[®] Xeon[®] Processor Scalable Family
- LINPACK Measurements with Intel[®] Xeon[®] Processor Scalable Family

Version 1.1 (2018/04/10)

Updated:

■ vServCon
Additional measurements with Intel[®] Xeon[®] Processor Scalable Family

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Technical data

PRIMERGY RX2520 M4

PRIMERGY RX2520 M4 PY RX2520 M4 12 x 3.5'







Decimal prefixes according to the SI standard are used for measurement units in this white paper (e.g. 1 GB = 10^9 bytes). In contrast, these prefixes should be interpreted as binary prefixes (e.g. 1 GB = 2^{30} bytes) for the capacities of caches and memory modules. Separate reference will be made to any further exceptions where applicable.

Model	PRIMERGY RX2520 M4
Model versions	PY RX2520 M4 4x 3.5' expandable PY RX2520 M4 12x 3.5' PY RX2520 M4 8x 2.5' expandable PY RX2520 M4 16 x 2.5' PY RX2520 M4 24x 2.5'
Form factor	Rack server
Chipset	Intel® C624
Number of sockets	2
Number of processors orderable	1 or 2
Processor type	Intel® Xeon® Processor Scalable Family
Number of memory slots	12 (6 per processor)
Maximum memory configuration	384 GB
Onboard HDD controller	Controller with RAID 0, RAID 1 or RAID 10 for up to 8 SATA HDDs
PCI slots	PCI-Express 3.0 x8 x 3 PCI-Express 3.0 x16 x 3
Max. number of internal hard disks	PY RX2520 M4 4 x 3.5' expandable : 8 PY RX2520 M4 12 x 3.5' : 12 PY RX2520 M4 8 x 2.5' expandable : 24 PY RX2520 M4 16 x 2.5' : 16 PY RX2520 M4 24 x 2.5' : 24

Processors (since system release)								
Processor	Cores	Threads	Cache	UPI Speed	Rated Frequency	Max. Turbo Frequency	Max. Memory Frequency	TDP
			[MB]	[GT/s]	[Ghz]	[Ghz]	[MHz]	[Watt]
Xeon Bronze 3104	6	6	8.3	9.6	1.7	n/a	2133	85
Xeon Bronze 3106	8	8	11.0	9.6	1.7	n/a	2133	85
Xeon Silver 4108	8	16	11.0	9.6	1.8	3.0	2400	85
Xeon Silver 4110	8	16	11.0	9.6	2.1	3.0	2400	85
Xeon Silver 4114	10	20	13.8	9.6	2.2	3.0	2400	85
Xeon Silver 4116	12	24	16.5	9.6	2.1	3.0	2400	85
Xeon Gold 5115	10	20	13.8	9.6	2.4	3.2	2400	85
Xeon Gold 5118	12	24	16.5	9.6	2.3	3.2	2400	105
Xeon Gold 5120	14	28	19.3	9.6	2.2	3.2	2400	105
Xeon Silver 4112	4	8	8.3	9.6	2.6	3.0	2400	85
Xeon Gold 5122	4	8	16.5	10.4	3.6	3.7	2666	105

All the processors that can be ordered with the PRIMERGY RX2520 M4, apart from Xeon Bronze 3104 and Xeon Bronze 3106, support Intel[®] Turbo Boost Technology 2.0. This technology allows you to operate the processor with higher frequencies than the nominal frequency. Listed in the processor table is "Max. Turbo Frequency" for the theoretical maximum frequency with only one active core per processor. The maximum frequency that can actually be achieved depends on the number of active cores, the current consumption, electrical power consumption, and the temperature of the processor.

As a matter of principle, Intel does not guarantee that the maximum turbo frequency can be reached. This is related to manufacturing tolerances, which result in a variance regarding the performance of various examples of a processor model. The range of the variance covers the entire scope between the nominal frequency and the maximum turbo frequency.

The turbo functionality can be set via BIOS option. Fujitsu generally recommends leaving the "Turbo Mode" option set at the standard setting of "Enabled", as performance is substantially increased by the higher frequencies. However, since the higher frequencies depend on general conditions and are not always guaranteed, it can be advantageous to disable the "Turbo Mode" option for application scenarios with intensive use of AVX instructions and a high number of instructions per clock unit, as well as for those that require constant performance or lower electrical power consumption.

Memory modules (since system release)								
Memory module	Capacity [GB]	Ranks	Bit width of the memory chips	Frequency [MHz]	Low voltage	Load reduced	Registered	ECC
8 GB (1x8 GB) 1Rx4 DDR4-2666 R ECC	8	1	4	2666			✓	✓
16 GB (1x16 GB) 1Rx4 DDR4-2666 R ECC	16	1	4	2666			✓	✓
8 GB (1x8 GB) 2Rx8 DDR4-2666 R ECC	8	2	8	2666			✓	✓
16 GB (1x16 GB) 2Rx8 DDR4-2666 R ECC	16	2	8	2666			✓	√
16 GB (1x16 GB) 2Rx4 DDR4-2666 R ECC	16	2	4	2666			√	√
32 GB (1x32 GB) 2Rx4 DDR4-2666 R ECC	32	2	4	2666			✓	✓

Power supplies (since system release)	Max. number
Modular PSU 450 W platinum hp	2
Modular PSU 800 W platinum hp	2
Modular PSU 800 W titanium hp	2
Modular PSU 1200 W platinum hp	2

Some components may not be available in all countries or sales regions.

Detailed technical information is available in the data sheet PRIMERGY RX2520 M4.

SPECcpu2006

Benchmark description

SPECcpu2006 is a benchmark which measures the system efficiency with integer and floating-point operations. It consists of an integer test suite (SPECint2006) containing 12 applications and a floating-point test suite (SPECfp2006) containing 17 applications. Both test suites are extremely computing-intensive and concentrate on the CPU and the memory. Other components, such as Disk I/O and network, are not measured by this benchmark.

SPECcpu2006 is not tied to a special operating system. The benchmark is available as source code and is compiled before the actual measurement. The used compiler version and their optimization settings also affect the measurement result.

SPECcpu2006 contains two different performance measurement methods: The first method (SPECint2006 or SPECfp2006) determines the time which is required to process a single task. The second method (SPECint_rate2006 or SPECfp_rate2006) determines the throughput, i.e. the number of tasks that can be handled in parallel. Both methods are also divided into two measurement runs, "base" and "peak", which differ in the use of compiler optimization. When publishing the results, the base values are always used and the peak values are optional.

Benchmark	Arithmetic	Туре	Compiler optimization	Measurement result	Application
SPECint2006	integer	peak	aggressive	Speed	single-threaded
SPECint_base2006	integer	base	conservative	Speed	Sirigie-trireaded
SPECint_rate2006	integer	peak	aggressive	Throughput	multi-threaded
SPECint_rate_base2006	integer	base	conservative	- Throughput	muiti-timeaded
SPECfp2006	floating point	peak	aggressive	Chood	single threeded
SPECfp_base2006	floating point	base	conservative	Speed	single-threaded
SPECfp_rate2006	floating point	peak	aggressive	Throughput	multi-threaded
SPECfp_rate_base2006	floating point	base	conservative	Throughput	muiu-uneaded

The measurement results are the geometric average from normalized ratio values which have been determined for individual benchmarks. The geometric average - in contrast to the arithmetic average - means that there is a weighting in favor of the lower individual results. Normalized means that the measurement is how fast is the test system compared to a reference system. Value "1" was defined for the SPECint_base2006, SPECint_rate_base2006, SPECfp_base2006, and SPECfp_rate_base2006 results of the reference system. For example, a SPECint_base2006 value of 2 means that the measuring system has handled this benchmark twice as fast as the reference system. A SPECfp_rate_base2006 value of 4 means that the measuring system has handled this benchmark some 4/[# base copies] times faster than the reference system. "# base copies" specifies how many parallel instances of the benchmark have been executed.

Not every SPECcpu2006 measurement is submitted by us for publication at SPEC. This is why the SPEC web pages do not have every result. As we archive the log files for all measurements, we can prove the correct implementation of the measurements at any time.

Benchmark environment

System Under Test (SUT)	
Hardware	
Model	PRIMERGY RX2520 M4
Processor	Intel® Xeon® Processor Scalable Family × 2
Memory	32 GB (1x32 GB) 2Rx4 PC4-2666V R ECC x 24
Software	
BIOS settings	Xeon Gold 5120 HWPM Support = Disabled Intel Virtualization Technology = Disabled Link Frequency Select = 10.4 GT/s Sub NUMA Clustering = Enabled IMC Interleaving = 1-way LLC Dead Line Alloc = Disabled Stale AtoS = Enabled
Operating system	SUSE Linux Enterprise Server 12 SP2 (x86_64)
Operating system settings	Stack size set to unlimited using "ulimit -s unlimited" cpupower -c all frequency-set -g performance mkdir /home/memory mount -t tmpfs -o size=376g,rw tmpfs /home/memory echo 10000000 > /proc/sys/kernel/sched_min_granularity_ns echo 15000000 > /proc/sys/kernel/sched_wakeup_granularity_ns cpu idle state set with: cpupower idle-set -d 1 cpupower idle-set -d 2 SPECfp_rate_base2006: echo 0 > /proc/sys/kernel/numa_balancing
Compiler	SPECint_rate_base2006: C/C++: Version 18.0.0.128 of Intel C/C++ Compiler for Linux SPECfp_rate_base2006: C/C++: Version 17.0.3.191 of Intel C/C++ Compiler for Linux Fortran: Version 17.0.3.191 of Intel Fortran Compiler for Linux

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Benchmark results

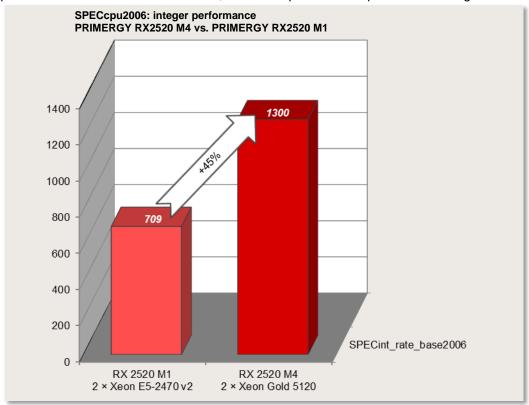
In terms of processors, the benchmark result depends primarily on the size of the processor cache, the support for Hyper-Threading, the number of processor cores, and the processor frequency. In the case of processors with Turbo mode, the number of cores, which are loaded by the benchmark, determines the maximum processor frequency that can be achieved. In the case of single-threaded benchmarks, which largely load one core only, the maximum processor frequency that can be achieved is higher than with multi-threaded benchmarks.

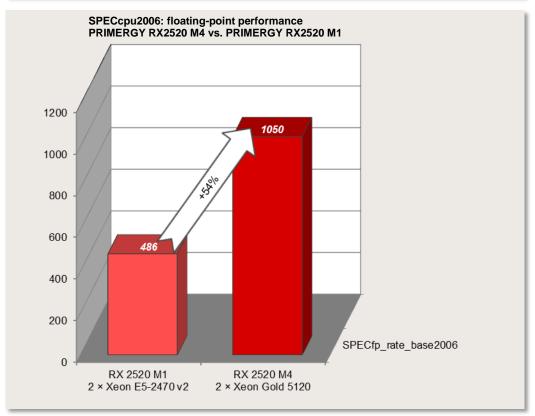
This result of cursive is an estimated value.

Processor	Number of processors	SPECint_base2006	SPECint2006	SPECint_rate_base2006	SPECint_rate2006
Xeon Bronze 3104	2			327	
Xeon Bronze 3106	2			437	
Xeon Silver 4108	2			636	
Xeon Silver 4110	2			706	
Xeon Silver 4114	2			904	
Xeon Silver 4116	2			1052	
Xeon Gold 5115	2			973	
Xeon Gold 5118	2			1151	
Xeon Gold 5120	2			1300	
Xeon Silver 4112	2			423	
Xeon Gold 5122	2			543	

Processor	Number of processors	SPECfp_base2006	SPECfp2006	SPECfp_rate_base2006	SPECfp_rate2006
Xeon Bronze 3104	2			354	
Xeon Bronze 3106	2			468	
Xeon Silver 4108	2			622	
Xeon Silver 4110	2			671	
Xeon Silver 4114	2			815	
Xeon Silver 4116	2			912	
Xeon Gold 5115	2			850	
Xeon Gold 5118	2			965	
Xeon Gold 5120	2			1050	
Xeon Silver 4112	2			418	
Xeon Gold 5122	2			519	

The following two diagrams illustrate the throughput of the PRIMERGY RX2520 M4 in comparison to its predecessor PRIMERGYRX2520 M1, in their respective most performant configuration.





vServCon

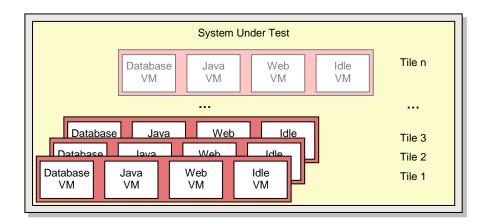
Benchmark description

vServCon is a benchmark used by Fujitsu to compare server configurations with hypervisor with regard to their suitability for server consolidation. This allows both the comparison of systems, processors and I/O technologies as well as the comparison of hypervisors, virtualization forms, and additional drivers for virtual machines

vServCon is not a new benchmark in the true sense of the word. It is more a framework that combines already established benchmarks (or in modified form) as workloads in order to reproduce the load of a consolidated and virtualized server environment. Three proven benchmarks are used which cover the application scenarios database, application server, and web server.

Application scenario	Benchmark	No. of logical CPU cores	Memory
Database	Sysbench (adapted)	2	1.5 GB
Java application server	SPECjbb (adapted, with 50% - 60% load)	2	2 GB
Web server	WebBench	1	1.5 GB

Each of the three application scenarios is allocated to a dedicated virtual machine (VM). A fourth machine, the so-called idle VM, is added to these. These four VMs make up a "tile". Depending on the performance capability of the underlying server hardware, you may as part of a measurement also have to start several identical tiles in parallel in order to achieve a maximum performance score.



Each of the three vServCon application scenarios provides a specific benchmark result in the form of application-specific transaction rates for the respective VM. In order to derive a normalized score, the individual benchmark result for one tile is put in relation to the respective result of a reference system. The resulting relative performance value is then suitably weighted and finally added up for all VMs and tiles. The outcome is a score for this tile number.

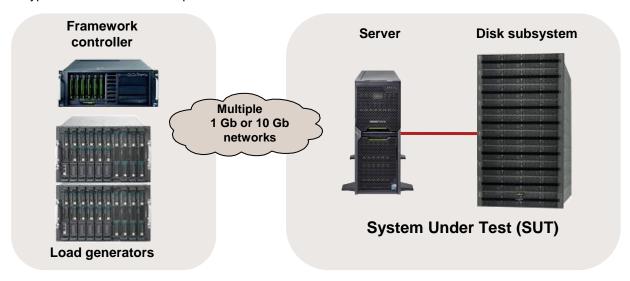
As a general rule, start with one tile, and this procedure is performed for an increasing number of tiles until no further significant increase in this vServCon score occurs. The final vServCon score is then the maximum of the vServCon scores for all tile numbers. This score thus reflects the maximum total throughput that can be achieved by running the mix defined in vServCon that consists of numerous VMs up to the possible full utilization of CPU resources. This is why the measurement environment for vServCon measurements is designed in such a way that only the CPU is the limiting factor and that no limitations occur as a result of other resources.

The progression of the vServCon scores for the tile numbers provides useful information about the scaling behavior of the "System under Test".

A detailed description of vServCon is in the document: Benchmark Overview vServCon.

Benchmark environment

The typical measurement set-up is illustrated below:



All results were determined by way of example on a PRIMERGY RX2530 M4.

System Under Test (SUT)						
Hardware						
Processor	2 × Intel [®] Xeon [®] Processor Scalable Family					
Memory	12 × 32 GB (1x32 GB) 2Rx4 DDR4-2666 R ECC					
Network interface	1 x Emulex OneConnect OCe14000 Dual Port Adapter with 10 Gb SFP+ DynamicLoM interface module					
Disk subsystem	1 ×dual-channel FC controller Emulex LPe160021 LINUX/LIO based flash storage system					
Software						
Operating system	VMware ESXi 6.5.0b Build 5146846					

Load generator (incl. Framework controller)					
Hardware (Shared)	Hardware (Shared)				
Enclosure	5 x PRIMERGY RX2530 M2				
Hardware					
Processor	2 × XeonE5-2683 v4				
Memory	128 GB				
Network interface	3 x 1 Gbit LAN				
Software					
Operating system	VMware ESXi 6.0.0 U1b Build 3380124				

Load generator VM (on various servers)				
Hardware				
Processor	1 x logical CPU			
Memory	4048 MB			
Network interface	2 x 1 Gbit/s LAN			
Software				
Operating system	Microsoft Windows Server 2008 Standard Edition 32bit			

Some components may not be available in all countries or sales regions.

Benchmark results

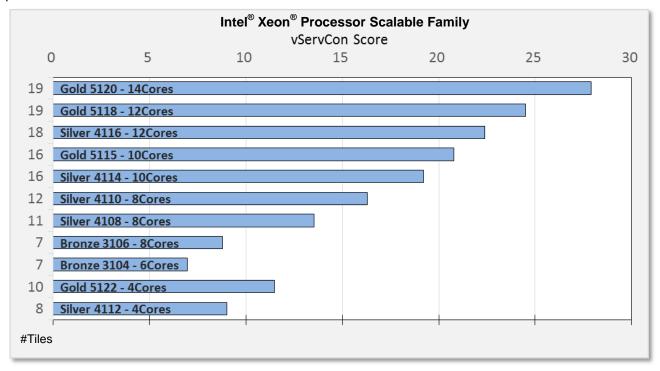
The PRIMERGY dual-socket rack and tower systems dealt with here are based on processors of the Intel[®] Xeon[®] Processor Scalable Family. The features of the processors are summarized in the section "Technical data".

The available processors of these systems with their results can be seen in the following table.

The result of cursive is an estimated value.

	Processor			#Tiles
	4 Cores Hyper-Threading, Turbo-Modus	Silver 4112	9.00	8
	6 Cores	Gold 5122 Bronze 3104	11.5 6.97	7
ssor	8 Cores	Bronze 3106	8.78	7
® Processor e Family	8 Cores Hyper-Threading, Turbo-Modus	Silver 4108 Silver 4110	13.5 16.3	11 12
l [®] Xeon [®] Scalable	10 Cores Hyper-Threading, Turbo-Modus	Silver 4114 Gold 5115	19.2 20.8	16 16
Intel [®]	12 Cores Hyper-Threading, Turbo-Modus	Silver 4116 Gold 5118	22.4 24.5	18 19
	14 Cores Hyper-Threading, Turbo-Modus	Gold 5120	27.9	19

The following diagram compares the virtualization performance values that can be achieved with the processors reviewed here.



The relatively large performance differences between the processors can be explained by their features. The values scale on the basis of the number of cores, the size of the L3 cache and the CPU clock frequency and as a result of the features of Hyper-Threading and turbo mode, which are available in most processor types. Furthermore, the data transfer rate between processors ("UPI Speed") also determines performance.

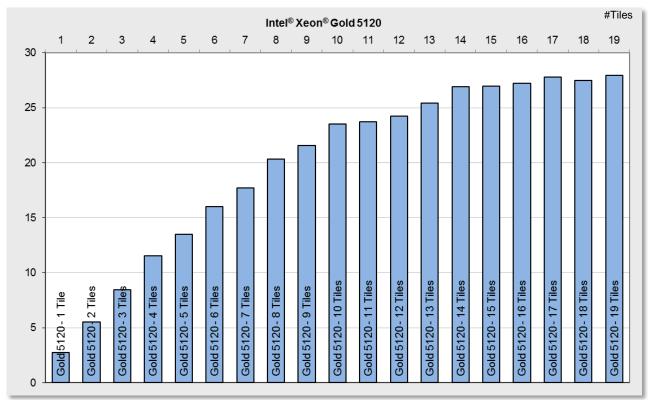
A low performance can be seen in the Xeon Bronze 3104 and Bronze 3106 processors, as they have to manage without Hyper-Threading (HT) and turbo mode (TM). In principle, these weakest processors are only to a limited extent suitable for the virtualization environment.

Within a group of processors with the same number of cores scaling can be seen via the CPU clock frequency.

As a matter of principle, the memory access speed also influences performance. A guideline in the virtualization environment for selecting main memory is that sufficient quantity is more important than the speed of the memory accesses. The vServCon scaling measurements presented here were all performed with a memory access speed – depending on the processor type – of at most 2666 MHz.

The next diagram illustrates the virtualization performance for increasing numbers of VMs based on the Xeon Gold 5120 (14 core) processors.

In addition to the increased number of physical cores, Hyper-Threading, which is supported by almost all processors of the Intel[®] Xeon[®] Processor Scalable Product Family, is an additional reason for the high number of VMs that can be operated. As is known, a physical processor core is consequently divided into two logical cores so that the number of cores available for the hypervisor is doubled. This standard feature thus generally increases the virtualization performance of a system.



The previous diagram examined the total performance of all application VMs of a host. However, studying the performance from an individual application VM viewpoint is also interesting. This information is in the previous diagram. For example, the total optimum is reached in the above Xeon Gold 5120 situation with 57 application VMs (19 tiles, not including the idle VMs). The low load case is represented by three application VMs (one tile, not including the idle VM). Remember, the vServCon score for one tile is an average value across the three application scenarios in vServCon. This average performance of one tile drops when changing from the low load case to the total optimum of the vServCon score - from 2.77 to 27.9/19=1.47, i.e. to 53%. The individual types of application VMs can react very differently in the high load situation. It is thus clear that in a specific situation the performance requirements of an individual application must be balanced against the overall requirements regarding the numbers of VMs on a virtualization host.

STREAM

Benchmark description

STREAM is a synthetic benchmark that has been used for many years to determine memory throughput and was developed by John McCalpin during his professorship at the University of Delaware. Today STREAM is supported at the University of Virginia, where the source code can be downloaded in either Fortran or C. STREAM continues to play an important role in the HPC environment in particular. It is for example an integral part of the HPC Challenge benchmark suite.

The benchmark is designed in such a way that it can be used both on PCs and on server systems. The unit of measurement of the benchmark is GB/s, i.e. the number of gigabytes that can be read and written per second.

STREAM measures the memory throughput for sequential accesses. These can generally be performed more efficiently than accesses that are randomly distributed on the memory, because the processor caches are used for sequential access.

Before execution the source code is adapted to the environment to be measured. Therefore, the size of the data area must be at least 12 times larger than the total of all last-level processor caches so that these have as little influence as possible on the result. The OpenMP program library is used to enable selected parts of the program to be executed in parallel during the runtime of the benchmark, consequently achieving optimal load distribution to the available processor cores.

During implementation the defined data area, consisting of 8 byte elements, it is successively copied to four types, and arithmetic calculations are also performed to some extent.

Туре	Execution	Bytes per step	Floating-point calculation per step
COPY	a(i) = b(i)	16	0
SCALE	$a(i) = q \times b(i)$	16	1
SUM	a(i) = b(i) + c(i)	24	1
TRIAD	$a(i) = b(i) + q \times c(i)$	24	2

The throughput is output in GB/s for each type of calculation. The differences between the various values are usually only minor on modern systems. In general, only the determined TRIAD value is used as a comparison.

The measured results primarily depend on the clock frequency of the memory modules; the processors influence the arithmetic calculations.

This chapter specifies throughputs on a basis of 10 (1 GB/s = 10^9 Byte/s).

Benchmark environment

System Under Test (SUT)					
Hardware					
Model	PRIMERGY RX2520 M4				
Processor	2 × Intel [®] Xeon [®] Processor Scalable Family				
Memory	12 x 32 GB (1x32 GB) 2Rx4 PC4-2666V R ECC				
Software					
BIOS settings	HWPM Support = Disabled Intel Virtualization Technology = Disabled Sub NUMA Clustering = Disabled IMC Interleaving = 2-way LLC Dead Line Alloc = Disabled Stale AtoS = Enabled				
Operating system	SUSE Linux Enterprise Server 12 SP2 (x86_64)				
Operating system settings	Transparent Huge Pages inactivated sched_cfs_bandwidth_slice_us = 50000 sched_latency_ns = 240000000 sched_migration_cost_ns = 5000000 sched_min_granularity_ns = 100000000 sched_wakeup_granularity_ns = 150000000 cpupower -c all frequency-set -g performance cpupower idle-set -d 1 cpupower idle-set -d 2 cpupower idle-set -d 3 echo 0 > /proc/sys/kernel/numa_balancing echo 1 > /proc/sys/vm/drop_caches ulimit -s unlimited nohz_full = 1-xx run with avx2				
Compiler	Version 17.0.0.098 of Intel C++ Compiler for Linux				
Benchmark	Stream.c Version 5.10				

Some components may not be available in all countries or sales regions.

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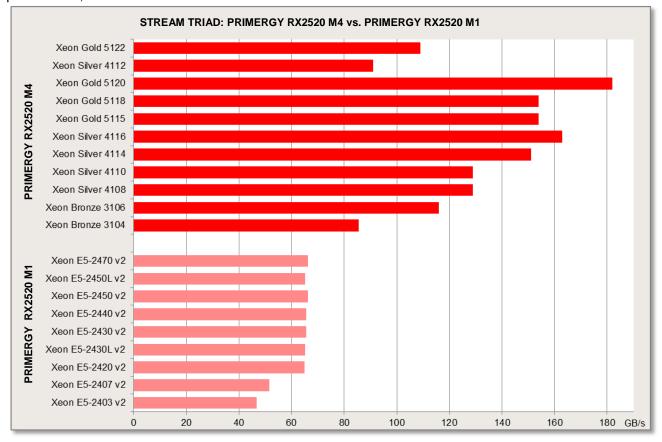
Benchmark results

This results in italic are estimated values.

Processor	Memory Frequency	Max. Memory Bandwidth	Cores	Processor Frequency	Number of Processors	TRIAD
	[MHz]	[GB/s]		[GHz]		[GB/s]
Xeon Bronce 3104	2133	102.4	6	1.7	2	78.5
Xeon Bronce 3106	2133	102.4	8	1.7	2	106
Xeon Silver 4108	2400	115.2	8	1.8	2	118
Xeon Silver 4110	2400	115.2	8	2.1	2	118
Xeon Silver 4114	2400	115.2	10	2.2	2	139
Xeon Silver 4116	2400	115.2	12	2.1	2	150
Xeon Gold 5115	2400	115.2	10	2.4	2	141
Xeon Gold 5118	2400	115.2	12	2.3	2	155
Xeon Gold 5120	2400	115.2	14	2.2	2	167
Xeon Silver 4112	2400	115.2	4	2.6	3	83.5
Xeon Gold 5122	2666	128.0	4	3.6	4	100

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The following diagram illustrates the throughput of the PRIMERGY RX2520 M4 in comparison to its predecessor, the PRIMERGY RX2520 M1



LINPACK

Benchmark description

LINPACK was developed in the 1970s by Jack Dongarra and some other people to show the performance of supercomputers. The benchmark consists of a collection of library functions for the analysis and solution of linear system of equations. A description can be found in the document http://www.netlib.org/utk/people/JackDongarra/PAPERS/hplpaper.pdf.

LINPACK can be used to measure the speed of computers when solving a linear equation system. For this purpose, an $n \times n$ matrix is set up and filled with random numbers between -2 and +2. The calculation is then performed via LU decomposition with partial pivoting.

A memory of $8n^2$ bytes is required for the matrix. In case of an n x n matrix the number of arithmetic operations required for the solution is $^2/_3n^3 + 2n^2$. Thus, the choice of n determines the duration of the measurement: a doubling of n results in an approximately eight-fold increase in the duration of the measurement. The size of n also has an influence on the measurement result itself. As n increases, the measured value asymptotically approaches a limit. The size of the matrix is therefore usually adapted to the amount of memory available. Furthermore, the memory bandwidth of the system only plays a minor role for the measurement result, but a role that cannot be fully ignored. The processor performance is the decisive factor for the measurement result. Since the algorithm used permits parallel processing, in particular the number of processors used and their processor cores are - in addition to the clock rate - of outstanding significance.

LINPACK is used to measure how many floating point operations were carried out per second. The result is referred to as **Rmax** and specified in GFlops (Giga Floating Point Operations per Second).

An upper limit, referred to as **Rpeak**, for the speed of a computer can be calculated from the maximum number of floating point operations that its processor cores could theoretically carry out in one clock cycle.

Rpeak = Maximum number of floating point operations per clock cycle

- x Number of processor cores of the computer
- x Rated processor frequency [GHz]

LINPACK is classed as one of the leading benchmarks in the field of high performance computing (HPC). LINPACK is one of the seven benchmarks currently included in the HPC Challenge benchmark suite, which takes other performance aspects in the HPC environment into account.

Manufacturer-independent publication of LINPACK results is possible at http://www.top500.org/. The use of a LINPACK version based on HPL is prerequisite for this (see http://www.netlib.org/benchmark/hpl/).

Intel offers a highly optimized LINPACK version (shared memory version) for individual systems with Intel processors. Parallel processes communicate here via "shared memory", i.e. jointly used memory. Another version provided by Intel is based on HPL (High Performance Linpack). Intercommunication of the LINPACK processes here takes place via OpenMP and MPI (Message Passing Interface). This enables communication between the parallel processes - also from one computer to another. Both versions can be downloaded from http://software.intel.com/en-us/articles/intel-math-kernel-library-linpack-download/.

Manufacturer-specific LINPACK versions also come into play when graphics cards for General Purpose Computation on Graphics Processing Unit (GPGPU) are used. These are based on HPL and include extensions which are needed for communication with the graphics cards.

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Benchmark environment

System Under Test (SUT				
Hardware				
Model	PRIMERGY RX2520 M4			
Processor	Intel [®] Xeon [®] Processor Scalable Family × 2			
Memory	32 GB (1x32 GB) 2Rx4 PC4-2666V R ECC x 12			
Software				
BIOS settings	HyperThreading = Disabled Link Frequency Select = 10.4 GT/s HWPM Support = Disabled Intel Virtualization Technology = Disabled Sub NUMA Clustering = Disabled IMC Interleaving = 1-way LLC Dead Line Alloc = Disabled Stale AtoS = Enabled			
Operating system	SUSE Linux Enterprise Server 12 SP2 (x86_64)			
Operating system settings	Transparent Huge Pages inactivated sched_cfs_bandwidth_slice_us = 50000 sched_latency_ns = 240000000 sched_migration_cost_ns = 5000000 sched_min_granularity_ns = 100000000 sched_wakeup_granularity_ns = 150000000 cpupower -c all frequency-set -g performance aio-max-nr = 1048576 ulimit -s unlimited nohz_full = 1-xx run with avx2			
Benchmark	MPI version: Intel [®] Math Kernel Library Benchmarks for Linux OS (I_mklb_p_2017.3.017)			

Some components may not be available in all countries or sales regions.

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Benchmark results

This result of cursive is an estimated value from the result of RX2530 M4.

Processor	Core s	Processor Frequency	Number of Processors	Rpeak	Rmax	Efficiency
		[GHz]		[GFlops]	[GFlops]	
Xeon Bronze 3104	6	1.7	2	326	239	73%
Xeon Bronze 3106	8	1.7	2	435	319	73%
Xeon Silver 4108	8	1.8	2	461	299	65%
Xeon Silver 4110	8	2.1	2	538	514	96%
Xeon Silver 4114	10	2.2	2	704	673	96%
Xeon Silver 4116	12	2.1	2	806	768	95%
Xeon Gold 5115	10	2.4	2	768	686	89%
Xeon Gold 5118	12	2.3	2	883	842	95%
Xeon Gold 5120	14	2.2	2	986	705	72%
Xeon Silver 4112	4	2.6	2	333	316	95%
Xeon Gold 5122	4	3.6	2	922	739	80%

Rmax = Measurement result

Rpeak = Maximum number of floating point operations per clock cycle

x Number of processor cores of the computer

x Rated frequency [GHz]

As explained in the section "Technical Data", Intel generally does not guarantee that the maximum turbo frequency can be reached in the processor models due to manufacturing tolerances. A further restriction applies for workloads, such as those generated by LINPACK, with intensive use of AVX instructions and a high number of instructions per clock unit. Here the frequency of a core can also be limited if the upper limits of the processor for power consumption and temperature are reached before the upper limit for the current consumption. This can result in the achievement of a lower performance with turbo mode than without turbo mode. In such cases, you should disable the turbo functionality via BIOS option.

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Literature

PRIMERGY Servers

http://primergy.com/

PRIMERGY RX2520 M4

This White Paper:

http://docs.ts.fujitsu.com/dl.aspx?id=4b1a7fc1-dc02-41fc-a2d3-d10e6d545a88

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Data sheet

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PRIMERGY Performance

http://www.fujitsu.com/fts/x86-server-benchmarks

SPECcpu2006

http://www.spec.org/osg/cpu2006

Benchmark overview SPECcpu2006

http://docs.ts.fujitsu.com/dl.aspx?id=1a427c16-12bf-41b0-9ca3-4cc360ef14ce

vServCon

Benchmark Overview vServCon

http://docs.ts.fujitsu.com/dl.aspx?id=b953d1f3-6f98-4b93-95f5-8c8ba3db4e59

STREAM

http://www.cs.virginia.edu/stream/

LINPACK

The LINPACK Benchmark: Past, Present, and Future

http://www.netlib.org/utk/people/JackDongarra/PAPERS/hplpaper.pdf

TOP500

http://www.top500.org/

HPL - A Portable Implementation of the High-Performance Linpack Benchmark for Distributed-Memory Computers

http://www.netlib.org/benchmark/hpl/

Intel Math Kernel Library - LINPACK Download

http://software.intel.com/en-us/articles/intel-math-kernel-library-linpack-download/

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